Design4Media Worksheet
Pipeline Project   **Name** MARNICA YOEUN
Proposal due 2/20

This sheet is to get you started. The information needs to be submitted in final form on your blog.

I understand the following initial requirements:
__x__Lecture in Canzani Tuesday, 2/18 at 8am.
__x__To post a proposal on my blog by 8 am Thursday, 2/20 – offer feedback to other posters on their
        blogs
__x__To vote for the top 3 projects by 6pm Monday, 2/24.
__x__Lecture in Canzani Tuesday, 2/25 at 8am.
__x__To meet with your group on Thursday, 2/27 at 8am in your classroom.

Five possible ideas for group projects:

I.)   Mock Trailer of a storyline that I've developed in film/video game format containing cinematic scenes and gameplay. Storyline is called Synesthesia and focuses on the idea that when the Gods were sent to Earth as punishment by the All-Divine being, some shattered apart into pieces. These 'pieces' make up the population of the planet. We take the view of one of the 'pieces' who is working to remake himself/herself into a God/Goddess, gather everyone once more and go against the All-Divine.

II.)   Short Film influenced and filmed in a sort of '80's style with the amazingly cheesy animations and FX's. The general idea were that Art students were gathering and armed with their t-squares and rulers (but not x-actos or utility knives. Artists are more creative than that) and fight to save their models and references from an evil that is stealing them from existence.

III.)   An animation in which the story is about a person attempting to escape the internet in order to go outside. Stop motion photography along with 2D animation would be used. Song choice would be Bunnymajs-3rd Base.

IV.)   A short film that would take a more documentary-esque feel in which people would be gathered with various types of vehicles/cars and meet up downtown. However each car/vehicle would be a tribute to a movie. For example, a person would be standing through the sunroof of my car with billowing clothes while the song of Titanic is blasted through my car speakers. Another truck could have a mount in the back bed with sails with a pirate driving.

V.)   <u>A short film/trailer of a person who keeps stumbling into Alternate Universes on a typical day. Video, stop motion, and 2D animation would all be utilized within this project. The further and further they fall into parallel universe, the more and more distorted the universes become. To go back, they must reset themselves back into their original universe by essentially dying.</u>

My proposal uses the following:

__x_photography   __x_video   _____   _____

__x__animation   _____   _____   _____

Write a rough proposal statement: be as descriptive as possible:

The project I propose is a short film/trailer about a man who goes about his normal day and then accidently stumbles into alternate parallel universes. The first few times, he doesn't full realize things have changed until he keeps wandering deeper and deeper into these parallel timelines. Its purely randomized about how he keeps stepping into these differing dimensions so he has no idea how exactly to 'stop' the phenomenon. As he continues on, these parallel universe eventually merge and essentially 'break' from the constant tears that are happening as this foreign man-who should be in his original universe and not their own-keeps wandering about. Chaos ensues and from it, it gets harder and harder to actually be able to cross more dimensions. And with it, the ability to be able to return back to his own universe.

To break out of it, he must do something drastic enough to ripple the parallel universes back into place. This will be achieved essentially by him dying in some way. He will not be dying in his own universe and so he will just be reset back into his own instead of officially ceasing to exist.

Cuts will be used drastically throughout this short film and transitions will be playing a large part in order to create a sense of continuity. I want it to be a balance of humor and seriousness through the use of variation between parallel dimensions. It shall go from relatable moments-as if the same could happen to any of us-to surreal areas to moments that have an underlying philosophical nature-to just a clash of all these thoughts and experiences. Its almost a metaphor of the mind this way.

General Outline

{Starts with normal everyday setting, getting coffee.
First Dive into a parallel universe, changes are subtle and isn't recognized right away.
Second Dive into another parallel universe, changes are starting to get creepy.
Third Dive, changes are getting stranger but humor is introduced.
Fourth or so Dive, changes start to transition into 2D-animation} ⬅Film. Number of universes shown here may vary.

(First animation dive will be 8-bit. Will be transitioned from real life through universe of censorship in which there will be stop motion elements.

Second animation dives, pixels will 'heighten' in resolution transition to connect to regular 2D animation. Changes here are more 'normal' in terms of design. More literal.
    Third animation, things start to become more abstract.) ←Animation

[Final universe, film and animation is mixed together. Stop motion will be implemented to give a sense of glitching or lag in this particular universe. Main character will be fluid and may be glitched in certain parts.

    Mind overload. Initial death will be simple. He hits his head.

    Reset. Hes back at the cash register with his coffee. Cash register greets him warmly.]← Mixture of film, stop motion, animation.

Find Samples of work that help explain your idea (give credit) or create your own sketches/photos:

ROUGH SCENE; FIRST SEQUENCE

Coffee.

*   You just needed it. Regardless of the fact that you were running late, coffee was just essential to the day beginning. So you walked into the convenient little store that was on the way to your destination. Grabbing the biggest cup you could get, you swiftly press the lever of your desired coffee, sniff the aroma a bit in humbled contentment, add whatever it was that you needed to make it even better to your liking and with finesse top it off with a cap and sleeve. Picking up the bundle of Nirvana you go to pay for it so that you could be on your merry way. The person at the cash register is bright and cheery, regardless of it being 7:45 in the morning. As you walk up to the register, you lay down your coffee on the countertop and reached to get your wallet. The person at the register then smiles at you and cheerfully recites the total price.*

"That will be 240,967 notes, three robins, and 35 dollars please~!"

*   You pause as you're in the middle of opening your wallet and just stare blankly at the person and think exactly what was just said. That was ridiculous you may think. 'This has to be a joke' was a potential thought. 'They really cant be serious' was another. Nothing was about get in the way of you obtaining your coffee however. 2.18. That was the price of your coffee last time you checked every time you got it before.*

"Coffee should be $2.18. This is all I have."

*   You open your wallet but inside there is not cash. But instead something else. Maybe it was lego pieces. Maybe they were coins. Maybe they were little origami cranes.*

"I'm sorry sir but we don't accept that type of money. I'm afraid I will have to take this back." All the while, the person is still creepily smiling at you as they take your coffee and essentially drink what was your salvation.

*   You stop to wonder what exactly just happened and dazed go to the door of the store. You go through it. Youre in a state of bewilderment however and accidently run into someone. Apologies start to form at your lips but freeze as you stare at the person. They are wearing a blindfold with eyes crudely painting on it.*

"Watch where you're going!"

Everywhere you look, you see everyone with some sort of rendition of a mask or blindfold with eyes painted on them. Each one is different but all the same, very creepy.

"What is that? Why do you have that?" The person with the blindfold uncomfortably leans into your face and stares intensely at your very eyes. "I want to see what it can do. Let me try." They will then reach to your face, intent on grabbing your eyeballs.

You recoil and turn to run. But you do not run. Instead you walk really fast. 'This isn't real' is what you assure yourself with. 'Surely this is all a joke and just one big project or experiment'. You just weren't notified and left out of the loop. 'Or this could be a dream.' You look behind you and that person is gathering friends to join in as they all want to see what your eyes are. Panic starts to seep in and you start to run while looking back at them. Eventually you look forward and suddenly stop as you almost barrel into another person. Frozen at the sudden appearance, you get ready to run in another direction but realize that the person does not have a blindfold or a mask. Instead they have a large X painted on their face. They giggle at you before waving their finger in a while saying 'Ah Ah Ahhh~'.

And with a skip and a twirl they turn around and run off.

You temporarily forget about the people that were chasing you and turn around to see where they are. But they are not there.

FIRST SEQUENCE; ROUGH STORYBOARDS

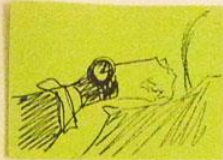Pipeline project: Story boards for "Perpendicular"

Victim = Main Character. Person running late but gets coffee anyway.

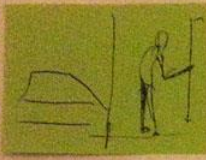[I need it!]

1. walking down the sidewalk toward viewer

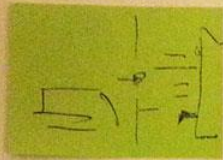2. look at watch - proceed to put down arm.

3. put arm down (complete sequence)

4. go to open door
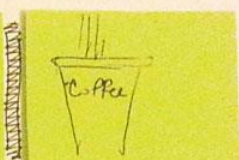
5. Pause at door

6. into the store we

7. enter store, camera following
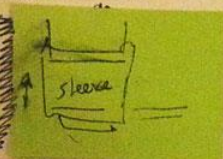
8. Camera pans around while

9. Camera pan. Aim/ see coffee maker
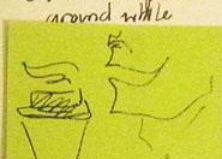
10. coffee being poured CUT

11. Cap on coffee sound emphasis

12. Sleeve coffee
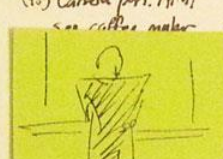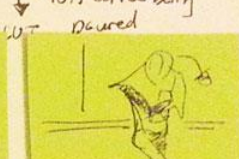
13. Sniff Aroma, long sniff

14. Breathe out! Ahhh~

15. medium shot

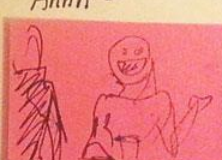16. turn, coffee in hand.

17. Straighten back now. Ooo gotta pay.

18. Walk walk

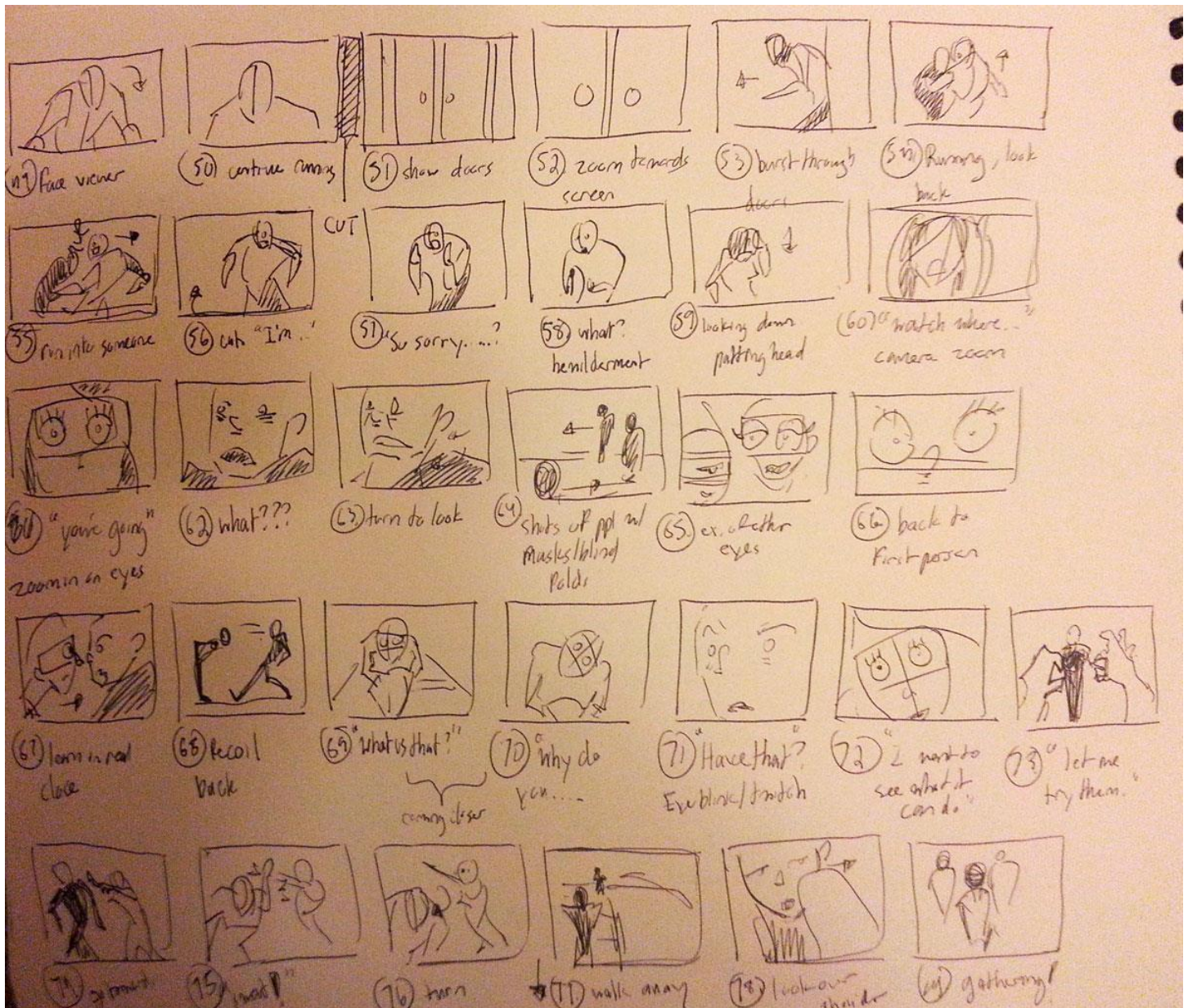19. lay coffee on table

20. over the shoulder shot "happy register"

OH NO RAN OUT OF GREEN NOTES!

21. turn to register. Person getting wallet. in focus

22. that will be $35, notes and coins.

25) Pause in the middle of wallet

26) lock up. Register person head tilts.

27) what.

28) Did you.

29. Say?

30) head still talked. "It will be..."

31) head realigns. "$55 notes and ribbons"

32) shake head

33) No its early...

34) look in wallet

35) reach into wallet "$2.18"......?

36) o___o bewildered

37) down below view. begin to take out crane.

38) wallet full o' cranes. hold up crane.

39) register face. xtreme closeup. "I'm sorry sir."

40) "We do not take that here." puts hand on coffee

41) camera pans upwards "I'm afraid..."

42) camera pan. "I will have..."

43) stop pan. "to take it back."

44) creepy medium shot

45) starts to drink "man backs up"

46) backs up

47) turn to run

48) run, camera pan

The steps I need to take to create my project:

Gathering the Creative Team.
Storyboard Production.
Color sets.
Costume and Prop gathering/making.
Footage Shooting.
Photography Still Images.
Video Editing.
2D animation on top of footage editing.
Syncing and editing of both Animation and Camera Footage

Sample Organizational Chart Sketch:

Week I; Feb. 27th-March 6th	Storyboards Completed. Supplies Gathered. Props being production.
Week II; March 6th-March 13th	Props finished, start filming

Week III; March 13th-March 20th	*Continue filming, start Video Editing, start Animating*
Week IV; March 20th-March 27th	*Continuing of Animation + Video Editing*
Week V;March 27th-April 2nd	*Finishing touches + Video editing*
April 3rd	*Project Completed*

Pipeline; Perpendicular